Reflective Journal

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Programme: BSHC 4 gaming and multimedia

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**My Achievements**

I have been mostly creating models for my game finally. I’m creating a better character that before and hopefully I’ll be able to create some good animations with this model. I have also worked more on my usable item in the game to give them some functionality so with my smoke bomb when I throw it it’ll hide the player and slow down the enemies rather than be a just be animation.

**My Reflection**

I feel I’ve done more work than last month but I am still a long way away from being done hopefully after the exams I’ll be able to but full resources behind my project.

**Intended Changes**

To communicate more with my project supervisor as I haven’t meet up with him in a while.